

C AWARD UMPIRE WRITTEN ASSESSMENT PRACTICE PAPER ONE

TIME: 30 Minutes

This paper comprises section 1 and section 2.

Section 1 has 20 questions Section 2 has 5 multiple choice questions

> PASS MARK Section 1 – 17/20 (85%) Section 2 – 3/5 (60%)

Learners must pass in both sections.

Name in Full (Ms/Miss/Mrs/Mr)	
Address	
Member County	
Email Address	
Affiliation Number	

- LEARNERS ARE REQUESTED TO USE BLUE or BLACK INK
- TIPPEX or SIMILAR MATERIALS SHOULD NOT BE USED
- ANSWER ALL QUESTIONS USING THE SPACE PROVIDED
- LEARNERS SHOULD NOT WASTE TIME ON QUESTIONS THEY FIND DIFFICULT TO ANSWER AND SHOULD RETURN TO THE QUESTION AT A LATER STAGE IN THE ASSESSMENT

For markers use only				
	Number of marks	Pass/NYM		
Section 1 (20 marks)				
Section 2 (10 marks)				
	Overall Pass or NYM			

SECTION 1

This Section contains 20 questions: Answer all questions with TRUE or FALSE

Question Number	Question	True or False
1	The umpires notify the teams when there are 30 seconds and 10 seconds before the start of each quarter/half.	
2	The centre pass is taken alternately by the Centre of each team.	
3	At a stoppage for an emergency or other circumstances the umpires decide whether the players leave the court or not.	
4	If two players from the same team gain possession of the ball in quick succession, the first player must remove their hands or it is deemed a short pass.	
5	From a two footed landing, a player may step with one foot in any direction one or more times while pivoting on the other foot.	
6	An opposing player may attempt to defend a player who has possession of the ball, provided she is 0.9 m (3 ft) from both feet of the player with the ball.	
7	A player who is within 0.9 m (3 ft) of an opponent (measured on the ground) without the ball may keep arms outstretched to mark an opponent.	
8	An umpire may issue a warning to a player even if no caution has been issued.	
9	A player who intentionally infringes the rules will be cautioned.	
10	A player who goes out of court to retrieve a ball must be allowed back on court at the point where the player left the court.	
11	A GA must obey the footwork rule whilst they shoot for goal.	
12	If two opposing players enter an offside area simultaneously and neither player makes any contact with the ball the umpire will award a toss up.	
13	A player may roll the ball to another player.	
14	The player taking the throw in has to have at least one foot within 8 cm (3 in) of the line.	
15	At a centre pass the Centre in possession of the ball must stand with both feet in the Centre Circle before the umpire can blow the whistle to start play.	
16	To manage a match the umpires may, in addition to the normal sanction: Suspend a player.	
17	When giving a caution to a player, the umpire does not hold time.	
18	A reserve umpire supervises a suspended player during the suspension period.	
19	At a toss up a Goal Shooter or Goal Attack who catches the ball in the goal circle may not shoot for goal.	
20	A team may have up to five team officials.	
	Section 1 Total marks	

SECTION 2

This Section contains 5 multiple choice questions:

Put a cross in the box provided to indicate the correct answer. Only put a cross in one of the boxes for each question.

	 Red GS catches the ball and lands on both feet simultaneously, then steps forward right foot and shoot successfully for goal. 	on the		
Α	Free pass Blue team and goal is disallowed.			
В	Penalty pass Blue team and goal is disallowed.			
С	No Infringement, let play continue.			
	2. What is the sanction for Over a Third?			
Α	Free Pass			
В	Penalty Pass			
С	Penalty Pass, Caution and the Penalty is advanced			
:	3. The umpire notices there is blood on a player and neither team has called for time should the umpire do?	. What		
Α	Ignore the blood and let play continue.			
В	Advise the player to call for time.			
С	Take time and the player concerned must leave the court for treatment.			
	4. Two players from the Blue team gain possession of the ball in quick succession and the first player removes her hands from the ball. What action should the umpire take?			
Α	No infringement and play continues.			
В	Penalise the Blue team for short pass and award a free pass to Red team.			
С	Take a toss up.			
	 The umpire has already spoken to the Blue WD for repeatedly going offside in the Circle. The Blue WD does not change her play and continues to go offside into the circle. 			
Α	Penalty pass to the Red team from outside the goal circle.			
В	Free pass to the Red team and the Blue WD is suspended.			
С	Penalty pass to the Red team from inside the goal circle and the Blue WD is cautioned for persistent infringing.			

This page is blank